

# Notes

## 6.6 Vectors in the Plane

**Objective:** To represent vectors as directed line segments, write the component forms of vectors, perform basic vector operations and represent vectors graphically, write vectors as linear combinations of unit vectors, and find the direction angles of vectors.

Vectors consist of change in the x and y direction. These numbers are called the **components** of the vector.

**Definitions:**

• need both to be a vector

**Vector:** Quantities described by a direction and magnitude (size)

Vectors are represented by an: arrowhead (shows direction) ↗

Examples of vectors

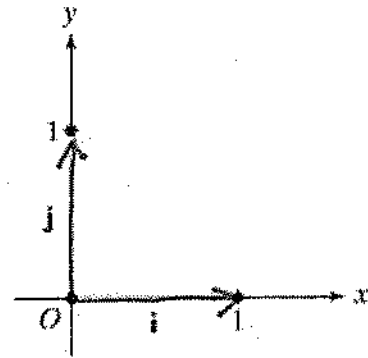
Velocity represents: direction of movement and speed

Force represents: direction and strength ← magnitude

\*\*In this PreCalculus book vectors are represented as  $a\mathbf{i}+b\mathbf{j}$  (linear combination) instead of  $\langle a, b \rangle$ .  
form Component form

### The $\mathbf{i}$ and $\mathbf{j}$ Unit Vectors

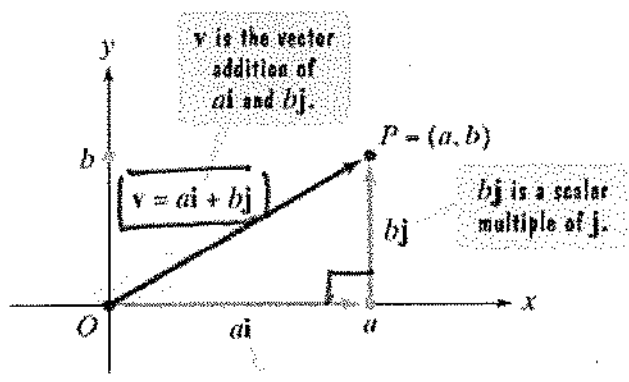
Vector  $\mathbf{i}$  is the unit vector whose direction is along the positive x-axis. Vector  $\mathbf{j}$  is the unit vector whose direction is along the positive y-axis.



$\langle a, b \rangle$  Vector

$(a, b)$  ordered pair

Why are the unit vectors  $\mathbf{i}$  and  $\mathbf{j}$  important? Vectors in the rectangular coordinate system can be represented in terms of  $\mathbf{i}$  and  $\mathbf{j}$ . For example, consider vector  $\mathbf{v}$  with initial point at the origin,  $(0, 0)$ , and terminal point at  $P = (a, b)$ . The vector  $\mathbf{v}$  is shown in Figure 6.55. We can represent  $\mathbf{v}$  using  $\mathbf{i}$  and  $\mathbf{j}$  as  $\mathbf{v} = a\mathbf{i} + b\mathbf{j}$ .



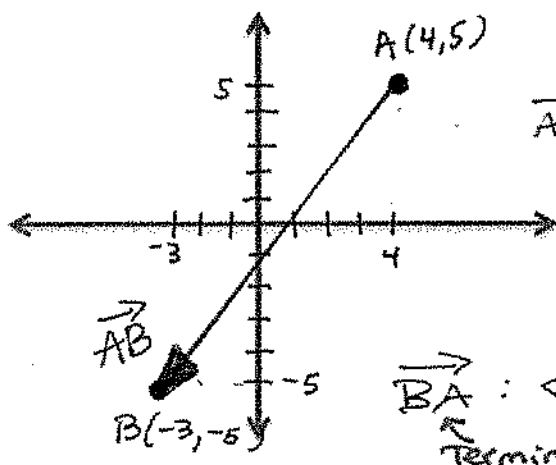
"vector"

$(0,0)$

The **directed line segment** whose initial point is the origin is often the most convenient representative of a set of equivalent directed line segments. This representative of a vector  $\mathbf{v}$  is referred to as: **standard position vector**

Vector notation:

Example. Given Point A is  $(4,5)$  and Point B is  $(-3,-5)$ . Find  $\vec{AB}$  and  $\vec{BA}$ . Find  $\|\vec{AB}\|$ .



Initial Terminal vector

$\vec{AB} : \langle -3-4, -5-5 \rangle$

$\vec{AB} : \langle -7, -10 \rangle$  component

or  $-7\mathbf{i} - 10\mathbf{j}$  linear combination

$\vec{BA} : \langle 4-(-3), 5-(-5) \rangle$

$\vec{BA} : \langle 7, 10 \rangle$  Terminal

$\|\vec{AB}\| = \sqrt{(-7)^2 + (-10)^2}$

$= \sqrt{49 + 100}$

$\|\vec{AB}\| = \sqrt{149}$

magnitude (absolute value)

opposite direction gives opposite signs

$\vec{AB}$  &  $\vec{BA}$  have the same magnitude

To find the component form of a vector you do the following operation:

★ Terminal point subtract initial point:  $\langle (x_2 - x_1), (y_2 - y_1) \rangle$

$\mathbf{T} - \mathbf{I}$

$\langle a, b \rangle$  component form

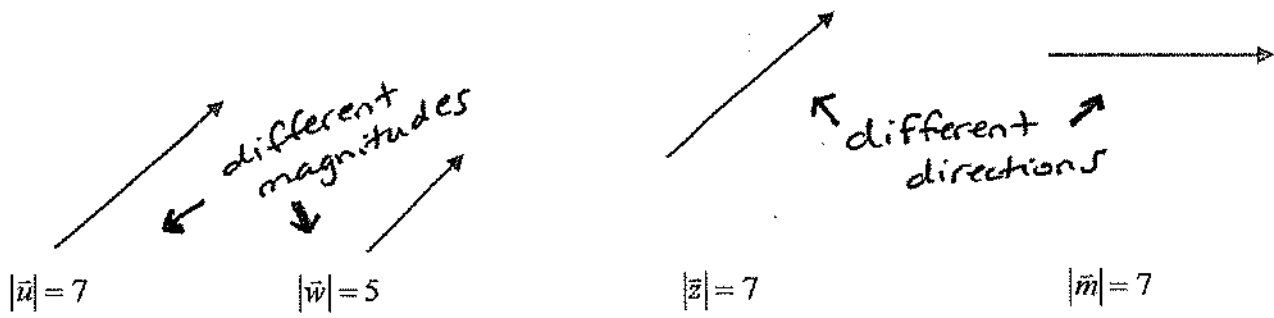
To find the magnitude (aka. Speed/size/length/weight) of a vector (distance formula)

$$\|\vec{v}\| = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

Given:  $\langle a, b \rangle$  component form

$\|\vec{v}\| = \sqrt{a^2 + b^2}$  magnitude

Two vectors are equal if they have the same magnitude and direction.



Which vectors are equal?  $\vec{u}$  and  $\vec{z}$

Example #2: Given  $A = (5, 1)$  and  $B = (1, -5)$ . Give the component form of  $\vec{AB}$  and  $\|\vec{AB}\|$ .

$\vec{AB}: \langle (1-5), (-5-1) \rangle$   
 $\vec{AB}: \langle -4, -6 \rangle$

$\|\vec{AB}\| = \sqrt{(-4)^2 + (-6)^2}$   
 $= \sqrt{16 + 36}$   
 $= \sqrt{52}$   
 $= 2\sqrt{13}$

Example #2b: Given  $A = (-9, 1)$  and  $B = (-2, 8)$ . Give the component form of  $\vec{BA}$  and  $\|\vec{BA}\|$ .

$\vec{BA}: \langle (-9 - (-2)), (1 - 8) \rangle$   
 $\vec{BA}: \langle -7, -7 \rangle$

$\|\vec{BA}\| = \sqrt{(-7)^2 + (-7)^2}$   
 $= \sqrt{49 + 49}$   
 $= \sqrt{98}$   
 $= 7\sqrt{2}$

Example #3: If  $v = \langle 1, 3 \rangle$  and  $u = \langle -2, -5 \rangle$  find:

a.  $3v$

Scalar multiplication (indicates size)

$3\vec{v}$   
 $= 3\langle 1, 3 \rangle$   
 $= \langle 3, 9 \rangle$   
 or  $3i + 9j$

b.  $v + u$  ← vector addition

$\langle 1, 3 \rangle + \langle -2, -5 \rangle$   
 add x's; add y's  
 $\langle (1 + (-2)), (3 + (-5)) \rangle$   
 $= \langle -1, -2 \rangle$   
 or  $-i - 2j$

c.  $v - u$

$\vec{v} + (-\vec{u})$   
 opposite change the signs

$\langle 1, 3 \rangle + \langle +2, +5 \rangle$   
 $= \langle 3, 8 \rangle$   
 or  $3i + 8j$

d.  $2v + 3u$

$2\langle 1, 3 \rangle + 3\langle -2, -5 \rangle$   
 $\langle 2, 6 \rangle + \langle -6, -15 \rangle$   
 $= \langle -4, -9 \rangle$   
 or  $-4i - 9j$

## DEFINITIONS

Fill in the blanks.

- 1) A vector can be used to represent a quantity that involves both magnitude and direction.
- 2) The directed line segment  $\overrightarrow{PQ}$  has initial point P and terminal point Q.
- 3) The magnitude of the directed line segment  $\overrightarrow{PQ}$  is denoted by  $\|\overrightarrow{PQ}\|$ .
- 4) The directed line segment whose initial point is the origin is said to be in Standard position. Also called the position vector.
- 5) The two basic vector operations are scalar multiplication and vector addition.
- 6) The vector  $u + v$  is called the resultant of vector addition.

There are 2 methods to choose from when adding vectors.

Method #1: Estimate the components of each vector and perform the indicated operation to find the resultant vector. Use when no numbers are given.

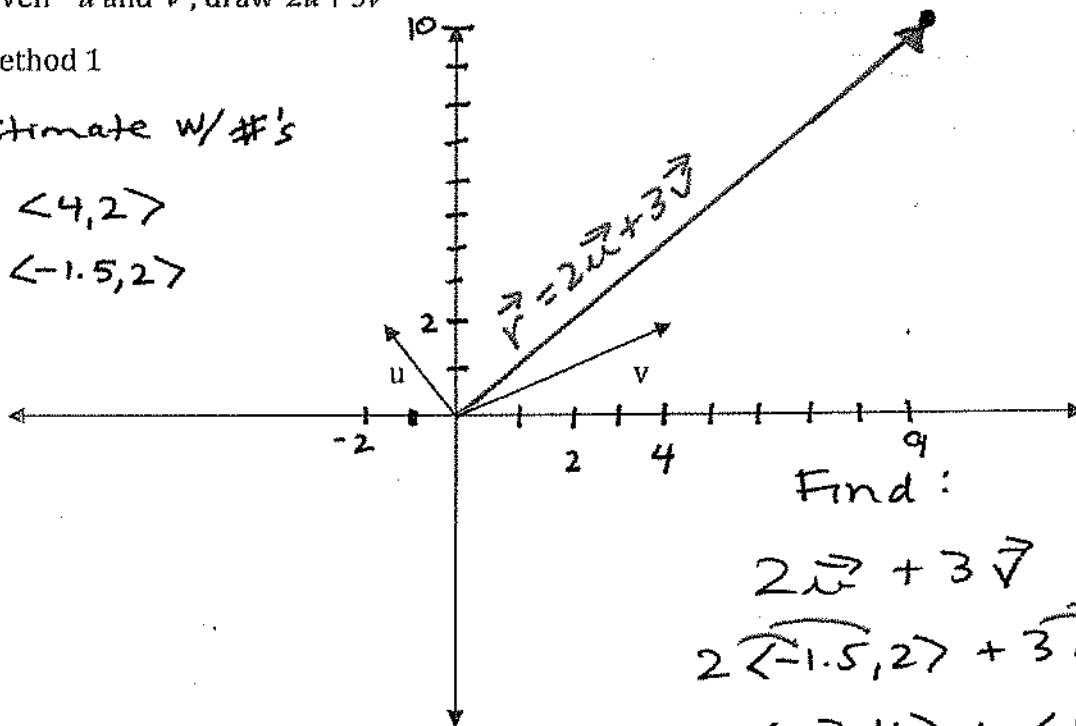
Given  $\vec{u}$  and  $\vec{v}$ , draw  $2\vec{u} + 3\vec{v}$

Method 1

Estimate w/ #'s

$$\vec{v} : \langle 4, 2 \rangle$$

$$\vec{u} : \langle -1.5, 2 \rangle$$



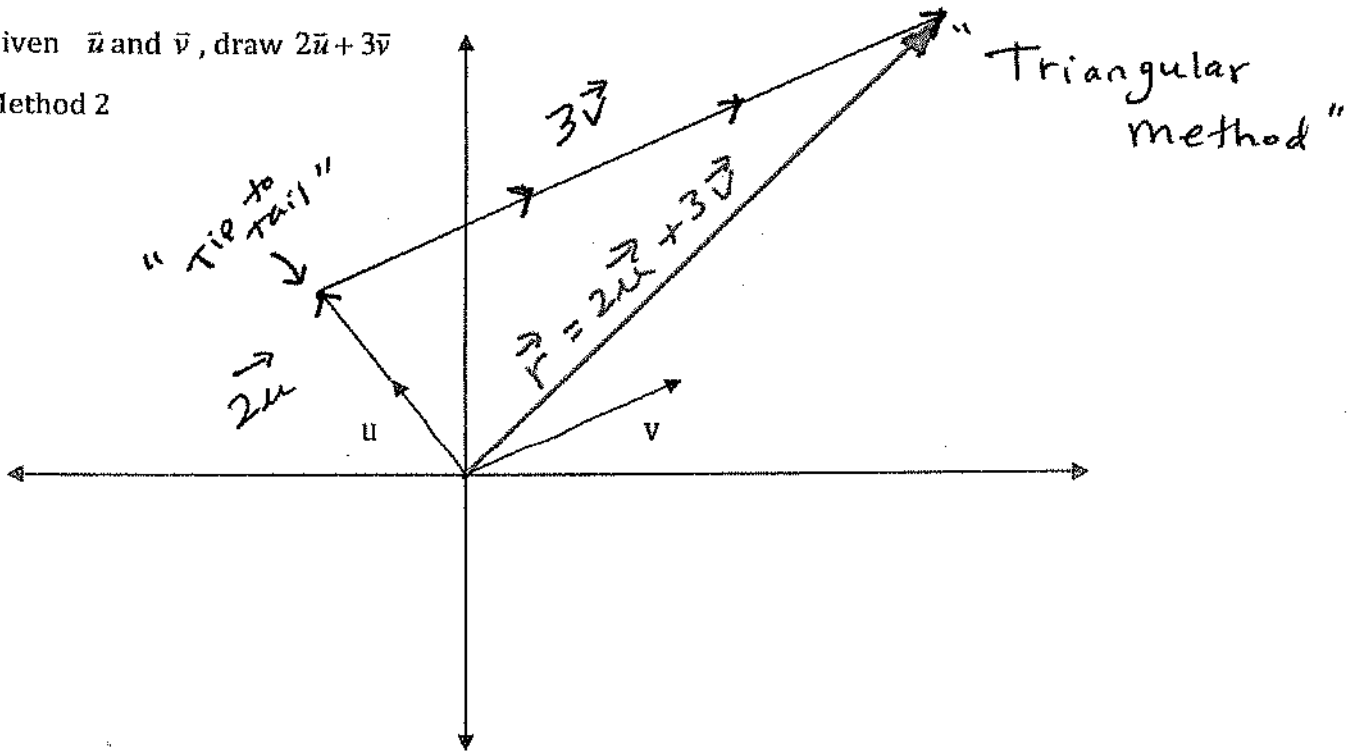
Find:

$$\begin{aligned} & 2\vec{u} + 3\vec{v} \\ & 2\langle -1.5, 2 \rangle + 3\langle 4, 2 \rangle \\ & \langle -3, 4 \rangle + \langle 12, 6 \rangle \\ & = \langle 9, 10 \rangle \\ & \text{resultant} \end{aligned}$$

Method#2: Use a ruler and measure each vector and draw "Tip to Tail" (terminal point of the first vector connects to the initial point of the second vector) to find the resultant vector.

Given  $\vec{u}$  and  $\vec{v}$ , draw  $2\vec{u} + 3\vec{v}$

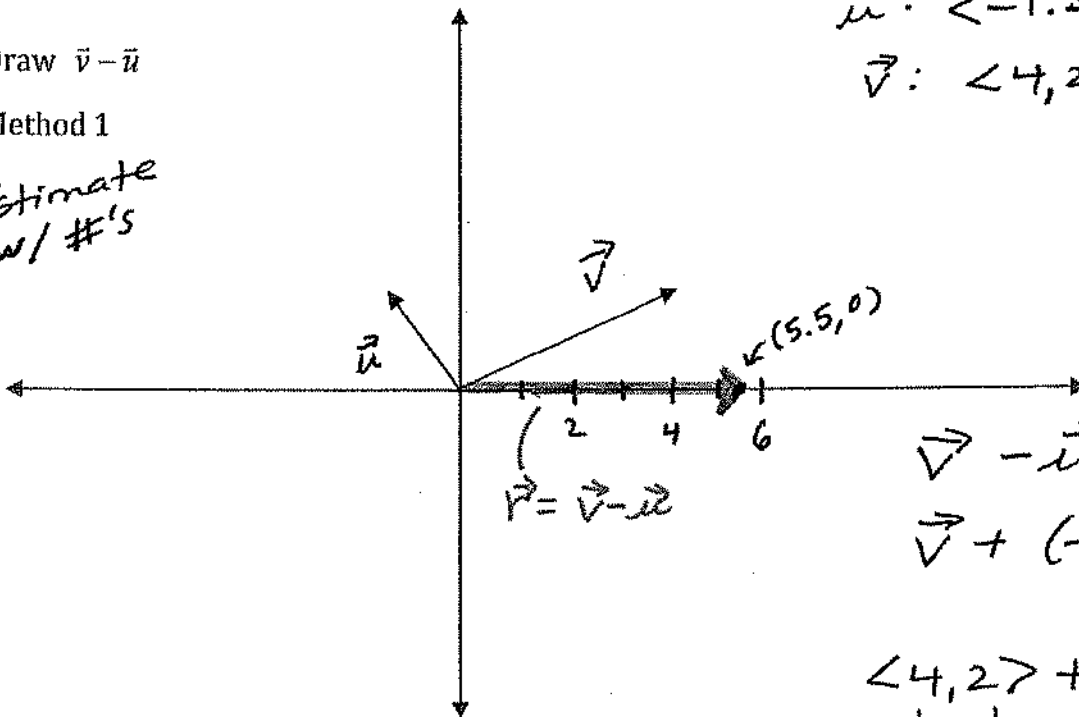
Method 2



Draw  $\vec{v} - \vec{u}$

Method 1

Estimate w/ #'s



From earlier:

$$\vec{u} : \langle -1.5, 2 \rangle$$

$$\vec{v} : \langle 4, 2 \rangle$$

$$\vec{v} - \vec{u}$$

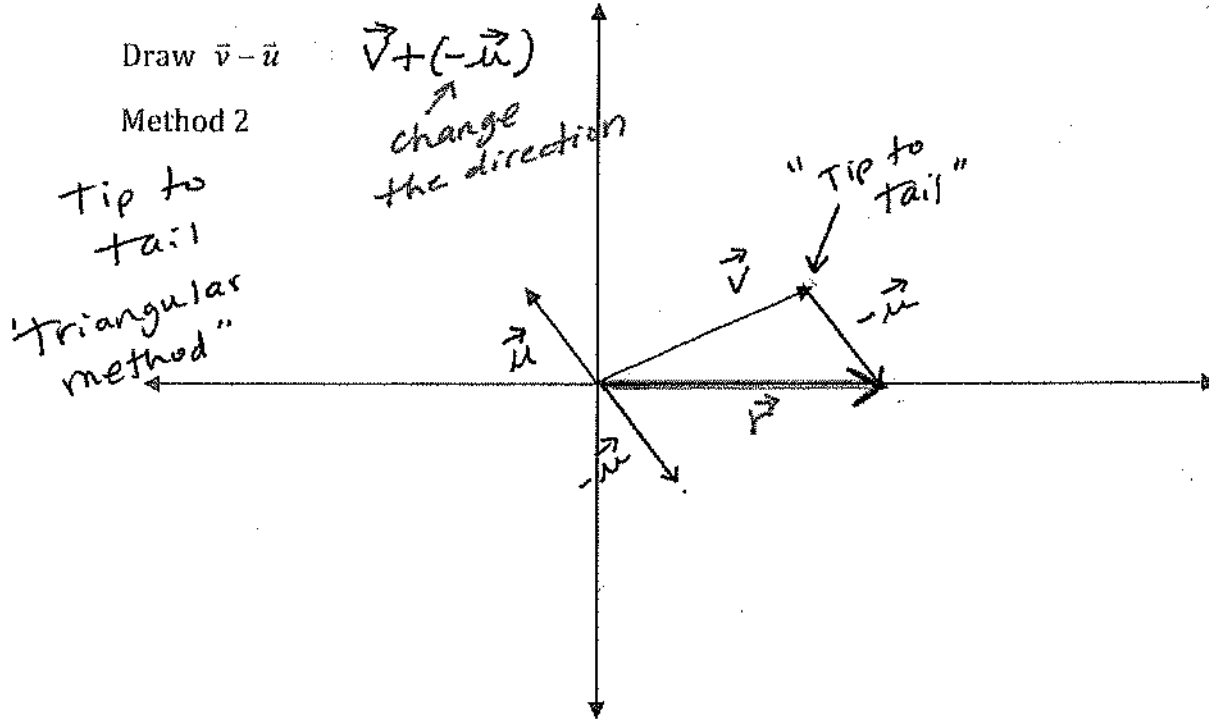
$$\vec{v} + (-\vec{u})$$

change signs

$$\langle 4, 2 \rangle + \langle 1.5, -2 \rangle$$

$$= \langle 5.5, 0 \rangle$$

resultant

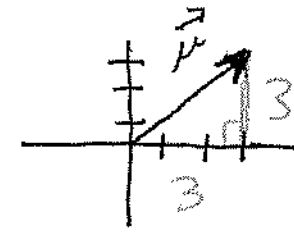


If  $\vec{v} = a\mathbf{i} + b\mathbf{j}$ , and has a direction angle  $\theta$ , then  $\vec{v} = \|\vec{v}\| \langle \cos \theta, \sin \theta \rangle$  and the direction angle can be determined from  $\tan \theta = \frac{b}{a}$  Component form:  $\langle a, b \rangle$

Example #5: Find the direction angle of the vector  $\vec{u} = 3\mathbf{i} + 3\mathbf{j}$ .

• measured from the positive x-axis :  $[0, 360^\circ)$  or  $[0, 2\pi)$

$\langle 3, 3 \rangle$   
 $\langle a, b \rangle$



$$\tan \theta = \frac{b}{a}$$

$$\tan \theta = \frac{3}{3}$$

$$\tan \theta = 1$$



$$\begin{aligned} \|\vec{u}\| &= \sqrt{a^2 + b^2} \\ &= \sqrt{3^2 + 3^2} \\ &= \sqrt{18} = 3\sqrt{2} \end{aligned}$$

$$\|\vec{u}\| = 3\sqrt{2}$$

$$\theta = 45^\circ \text{ or } \frac{\pi}{4}$$

direction angle

Let's check :

$$\begin{aligned} \vec{u} &= \|\vec{u}\| \langle \cos \theta, \sin \theta \rangle \\ &= 3\sqrt{2} \langle \cos 45^\circ, \sin 45^\circ \rangle \end{aligned}$$

scalar

$$= \langle 3\sqrt{2} \cos 45^\circ, 3\sqrt{2} \sin 45^\circ \rangle = \langle 3, 3 \rangle$$

The given vector ✓